## Summary: Repeal of Policy B 10.02 – Terms of Reference and Procedures for Board Committees

## Background

At the January 2024 board meeting, the Board directed administration to commence the process of repealing policy B10.02. The repeal process started with an announcement to the community, updates to the Board website which included FAQs on the repeal (<u>https://www.sfu.ca/bog/board-structure.html</u>), and consultation (not mandated by policy), that started on February 9 and ended on March 7, 2024.

## **Community Consultation**

Announcement to the community: Repeal of Policy B 10.02 Terms of Reference and Procedures for Board Committees Sent: Feb 9, 2024

This following message is sent on behalf of Margarita Fullerton, University Secretary. It has been sent to all faculty and staff.

Dear SFU Faculty and Staff,

procedures. It was identified through this review that the current structure and terms of reference for Board committees should be updated to enable more efficient practices. In addition to the findings from the external advisors, the Board Office conducted an analysis of governance frameworks at post-secondary institutions and best practices in Board governance.

The SFU Board of Governors plans to repeal policy <u>B 10.02</u> so that the Board can reestablish its structure and practices per the parameters of the University Act.

Following the repeal of B 10.02, it is anticipated that the Board will look to updating its committee structure to better meet its needs. This will be done through a motion of the Board, which is in alignment with the process used by Senate and university governance structures in the broader post-secondary sector.

The Board of Governors and its committees will continue to operate within the parameters of the University Act, which prescribes the membership of the Board and the powers, operations and some procedures of universities in BC. The Board will continue to prioritize

and hold the President accountable. The Board and its committees will also continue to